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Theatrical Credits (selected)

<u>Position</u>	<u>Show</u>	<u>Year</u>	<u>Location</u>	Director/Designer
Co-Designer	Spy's are Forever*	2016	Noho Arts Center	C. Lubowich/M. Glenn
Designer	Pinocchio	2016	South Coast Repertory	J. Aluma
Designer/Composer	Elsewhere	2015	Counter Balance Theater	A. Louie
Designer/Composer	Assistants the Musical*	2015	Hollywood Fringe Festival	R. Domingues
Designer/Composer	Much Ado About Nothing	2015	New Swan Shakespeare Fest.	B. Lopes
Designer/Composer	Myth Adventures	2015	South Coast Repertory	M. Vasquez
Designer/Composer	The Liquid Plain	2015	University of California Irvine	J. Williams
Composer	The Last Full Measure	2014	Lincoln Presidential Museum	P. Funkenbusch
Assistant Designer	Better	2014	Atwater Village Theater	M. Hooker
Co-Designer	Romeo and Juliet	2014	New Swan Shakespeare Fest.	C. McLean/M. Glenn
Designer/Composer	Odyssey	2014	Counter Balance Theater	A. Louie
Co-Designer/Composer	Bliss	2014	South Coast Repertory	H. Takakuwa/M. Glenn
Assistant Designer	The Stinky Cheese Man	2014	South Coast Repertory	V. Olivieri
Composer	As You Like It	2014	University of California Irvine	J. Page
Composer	Angels in America: Part One	2014	University of California Irvine	G. Camen Webb
Assistant Designer	Reunion	2014	South Coast Repertory	M.L. Dogg
Composer	After Troy	2013	University of California Irvine	M. Maniutiu

Professional Experience (selected)

- The Hettama Group 2016, Themed Entertainment Design Firm Audio Coordinator and Sound Designer
- Adjunct Professor in Sound Design Fall 2015, University or Redlands
- Thinkwell Group 2015, Themed Entertainment Design Firm Associate Sound Designer
 - o Project included: *Hypercade* Dark Ride, Macau China and Warner Brother Studio Tour Stage 48
- <u>UC-Irvine Graduate Teaching Asst.</u> 2012-2015 Instructor Introduction to Sound Design (2014)
- Sound Designer and Performer 2009 Laser Harp Proj. Designed, built, and programed a MIDI laser interface
- Pit Orchestra Percussionist and Keyboardist 2007 Present, 13 musicals

Education

- University of California Irvine, 2015 MFA Sound Design
- <u>Illinois State University</u>, 2012 BS Arts Technology (music emphasis), with Theater Minor (sound and lighting design)

Awards/Internships

- 2012 Kennedy Center College Theater Festival National Finalist for Sound Design Excellence
- June 2011 Theatrical Sound Design Intern, Utah Shakespeare Festival, Cedar City, Utah

Proficiencies

- Musical Instruments Percussion, Piano, Guitar and Voice
- <u>Software</u> QLab, Ableton Live, Pro Tools, Logic, Smaart, Vectorworks, Meyer sound software, Sibelius, Max/MSP, Adobe Design Suite, Final Cut Pro, Microsoft Office
- Hardware common digital audio and lighting consoles